



CM 03-02

Six Chickens

RULES: USPSA Handgun Competition Rules, current edition **COURSE DESIGNER:** Crow Carter — Modifications by US Design Team

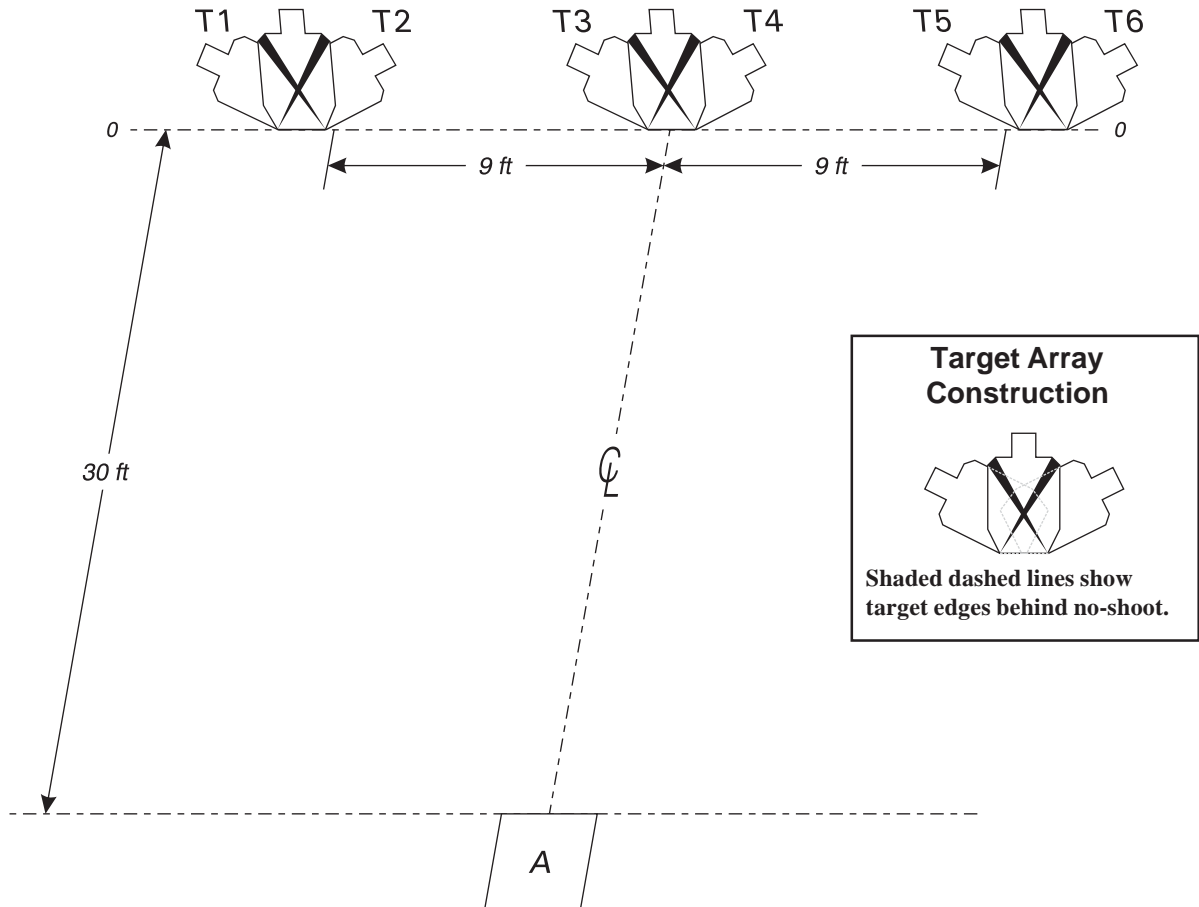
START POSITION: Standing in Box A, hands naturally at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

On the signal, engage T1-T6 with one round maximum freestyle, perform a mandatory reload, then reengage T1-T6 with one round maximum, strong hand only.

SCORING

SCORING: Virginia Count, 12 rounds, 60 points
TARGETS: 6 Metric
SCORED HITS: Best 2/Paper
START - STOP: Audible - Last Shot
PENALTIES: Per current edition of USPSA Handgun Competition Rules



SETUP NOTES: Set no-shoots to 4 feet high at top of B-zone. Build target arrays so that the upper corner of the waist meets the lower corner of the no-shoot,



with the short angled waist parallel to the bottom of the no-shoot.

CM 03-02 Six Chickens

Written Stage Briefing

Six Chickens is a 12 round, 60 point Virginia Count classifier course. There are 6 metric targets. The best two hits per target will score. The start signal is audible.

The start position is standing box A, facing down range with hands relaxed at sides. Handgun is loaded and holstered.

PCC start position is standing in Box A, facing downrange, stock on belt, muzzle downrange, loaded carbine held in both hands with safety on.

On the audible start signal, from within Box A, engage T1-T6 with only one round each, freestyle, make a mandatory reload, and engage T1-T6 with only one round each, strong hand only.

PCC: Strong shoulder only.





CM 03-02

Six Chickens

TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2

USE NUMBERS - NOT HASHMARKS

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

VIRGINIA COUNT PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

EXTRA SHOT (-10 EACH)

EXTRA HIT (-10 EACH)

TIME

TOTAL TIME

STATS ONLY + + + - =

MINUS PENALTIES OF
 EQUALS TOTAL SCORE
 DIVIDED BY TIME OF
 HIT FACTOR
 (4 DECIMAL PLACES)



Shooter: _____

RO: _____

REMARKS

SHOOTER NUMBER **Open** **Lim.** **Lim. 10** **Prod.** **Rev.** **Sing. St.** **MAJOR** **minor**

NAME _____ USPSA _____

Stage 2

Battle of the Sixes

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bretton Rebol

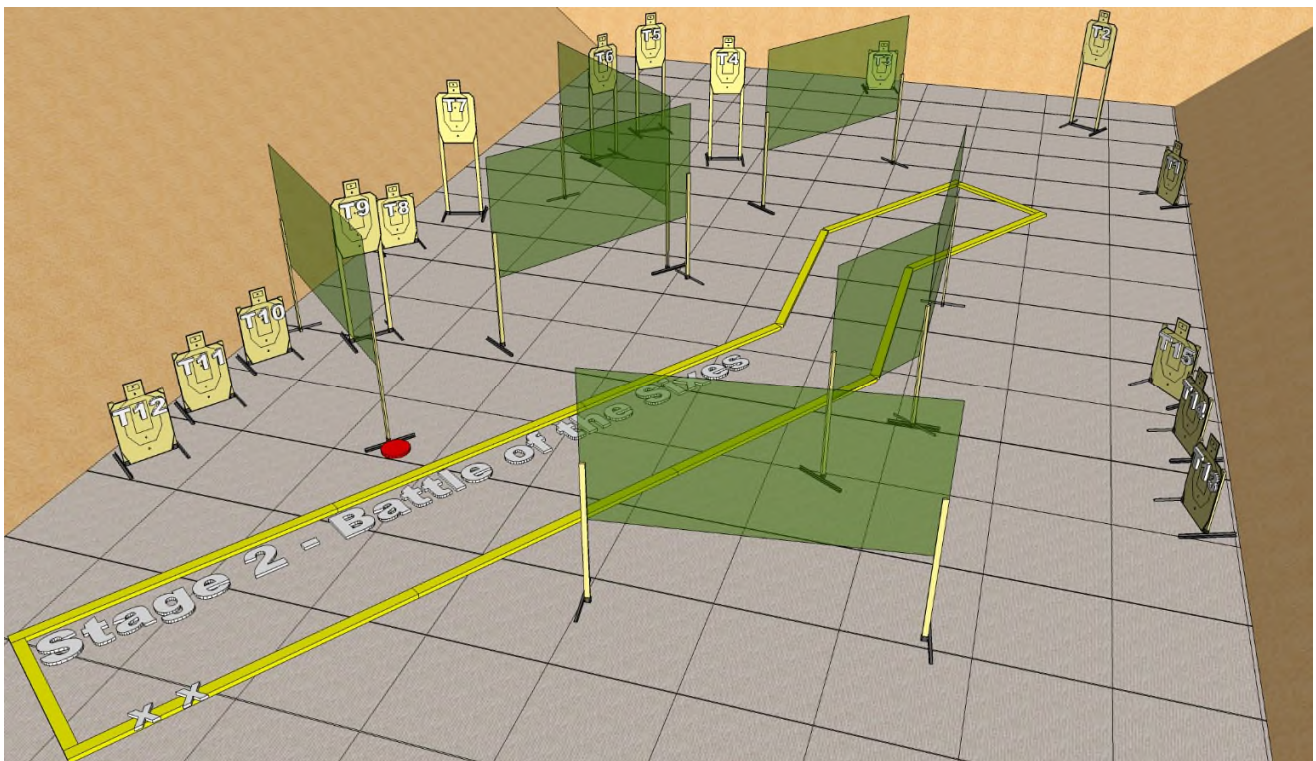
START POSITION: Standing outside the shooting area with toes on marks. Handgun is loaded and holstered.
PCC: loaded with safety on, buttstock on belt with muzzle pointed at cone.

STAGE PROCEDURE

On signal, enter shooting area and engage T1-T15 with two (2) rounds each.
All walls extend vertically to infinity.

SCORING

SCORING: Comstock, 30 rounds, 150 points
TARGETS: 15 Metric
SCORED HITS: Best 2 per Metric
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
Miss. -10



SETUP NOTES: Keep the arrays 6 round friendly! Place T3 to force shooter to end of the shooting area. Set wall between T6 & T7 so that T7 cannot be engaged between the walls.

RO NOTES: Watch for Foot Faults at start.
Score counterclockwise starting at T1 as shown in the diagram.

Stage 2

Battle of the Sixes

TGT A C D M
 USE NUMBERS - NOT HASH MARKS

T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T12	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T13	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T14	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T15	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	30
MAJ	X5	X4	X2	X-10	
MIN	X5	X3	X1	X-10	

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

TIME

TOTAL TIME

STATS ONLY =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

SHOOTER NUMBER **Open Limited L-10 SS Prod Carry Optics PCC Revolver** MAJOR minor

NAME _____ USPSA # _____

Stage 3 Can U Count Crooked Creek Style

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bretton Rebol

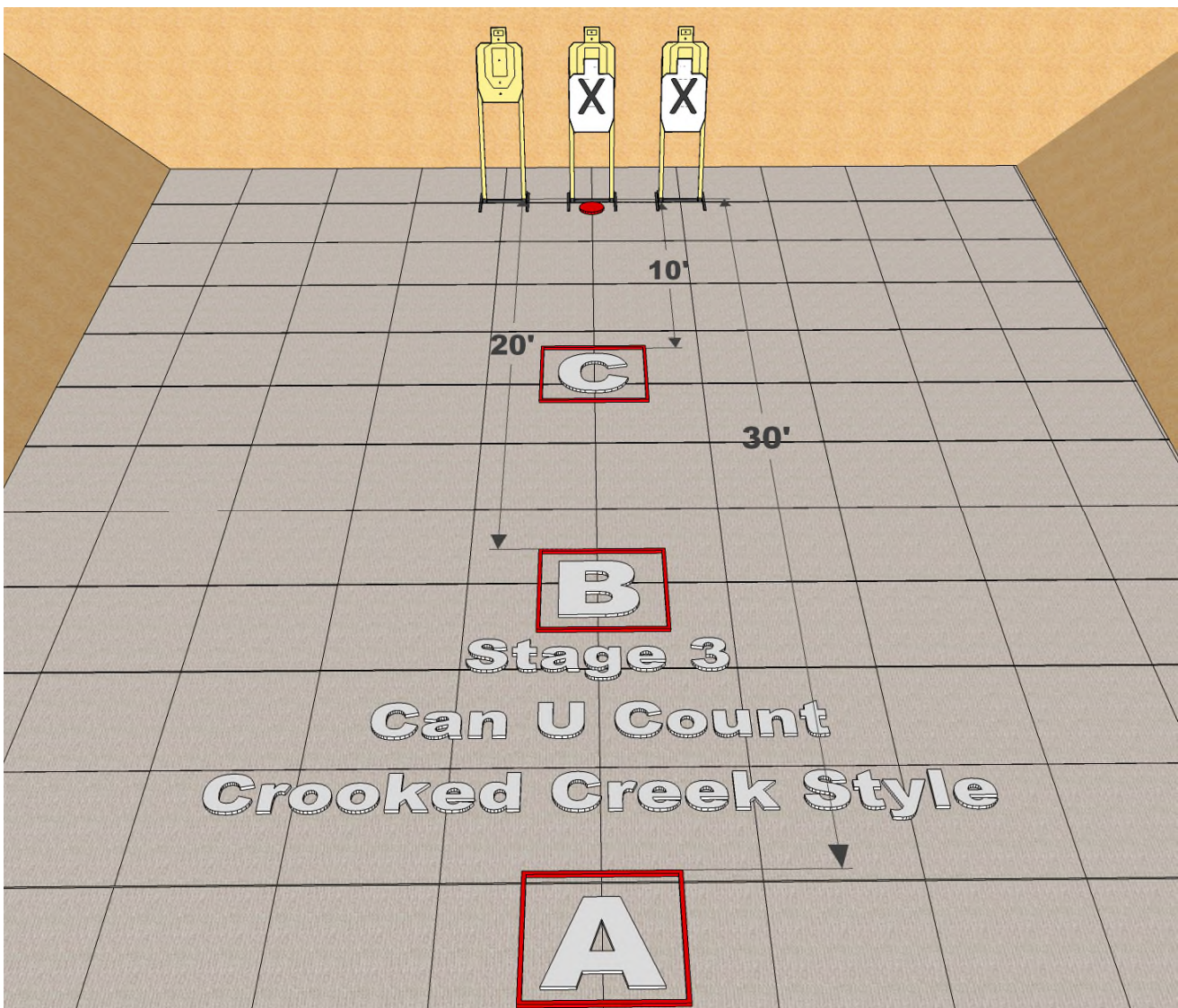
START POSITION: Standing in Box A. Handgun is loaded and holstered as per ready condition in rule 8.1.
PCC: loaded with safety on, buttstock on belt and muzzle pointed at cone.

STAGE PROCEDURE

On signal, engage any target with six (6) rounds only, Freestyle.
Move to Box B and engage either remaining target with five (5) rounds only, Freestyle.
Move to Box C and engage remaining target with four (4) rounds only, Weak Hand only.

SCORING

SCORING: Virginia count, 15 rounds, 75 points
TARGETS: 3 Metric
SCORED HITS: Best 6, 5 or 4 per Metric
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Extra shot. -10
Extra hit. -10
Miss. -10



SETUP NOTES: Use the grid on the diagram. Targets are 3' center to center. Set inside front edge of shooting boxes to distances shown.

RO NOTES: Watch for Foot Faults and Extra Shots.

Stage 3 Can U Count Crooked Creek Style

TGT	A	C	D	M	
	USE NUMBERS - NOT HASH MARKS				
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	6
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	5
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	15
MAJ	X5	X4	X2	X-10	
MIN	X5	X3	X1	X-10	

VIRGINIA COUNT PENALTIES	
<input type="checkbox"/>	PROCEDURAL (-10 EACH)
<input type="checkbox"/>	NO-SHOOT HIT (-10 EACH)
<input type="checkbox"/>	EXTRA SHOT (-10 EACH)
<input type="checkbox"/>	EXTRA HIT (-10 EACH)

TIME
TOTAL TIME
•

STATS ONLY =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

SHOOTER NUMBER	Open Limited L-10 SS Prod Carry Optics PCC Revolver	MAJOR minor
----------------	---	-------------

NAME _____ USPSA # _____

Stage 4

Jersey City

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Dynamic Shooting Sports Design Team

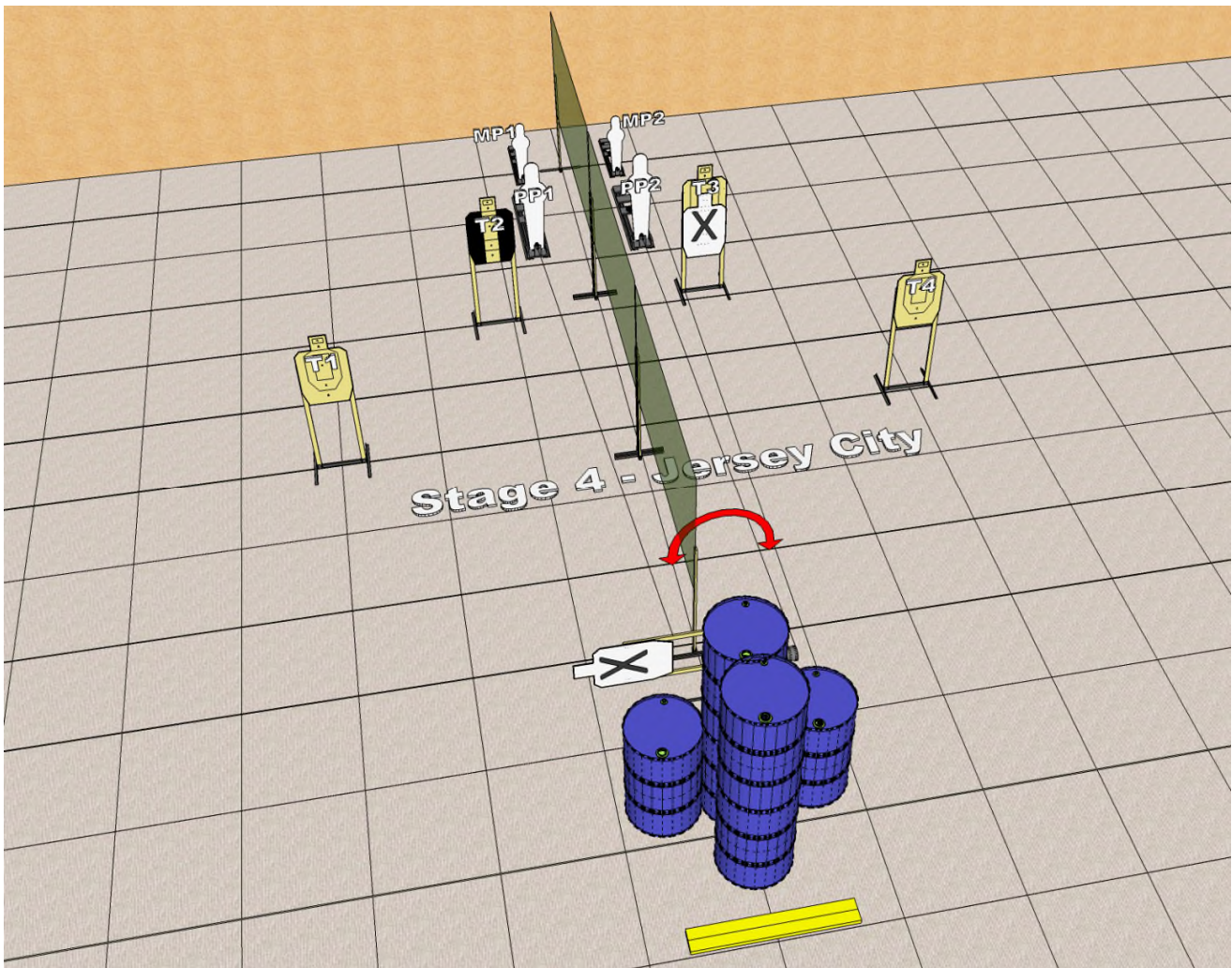
START POSITION: Standing on balance beam with both hands touching barrels. Handgun is loaded and holstered.
PCC: Standing on balance beam. PCC is loaded with safety on, held in both hands, stock touching belt and muzzle pointed downrange touching a barrel.

STAGE PROCEDURE

At audible start signal, engage targets from within the shooting area. Knocking down either PP1 or PP2 will activate the swinging no-shoot target.
All walls extend vertically to infinity.

SCORING

SCORING: Comstock, 12 rounds, 60 points
TARGETS: 4 Metric, 2 PP, 2 MP
SCORED HITS: Best 2 per Metric, steel down = 1A
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



SETUP NOTES: Both PP1 & PP2 are attached to the swinging no-shoot target so that knocking down either target will activate it. Mini Poppers should be placed so they are covered by the larger pepper poppers. The shooting area is a 4' long balance beam (2 - 2"x8" that are laminated together and staked into the ground to form an 8" wide x 4' long x 4" high beam).

RO NOTES: Maintain stage integrity throughout match. **Check the swinging No Shoot FIRST!**

Stage 5

Hmmm Vee

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bretton Rebol

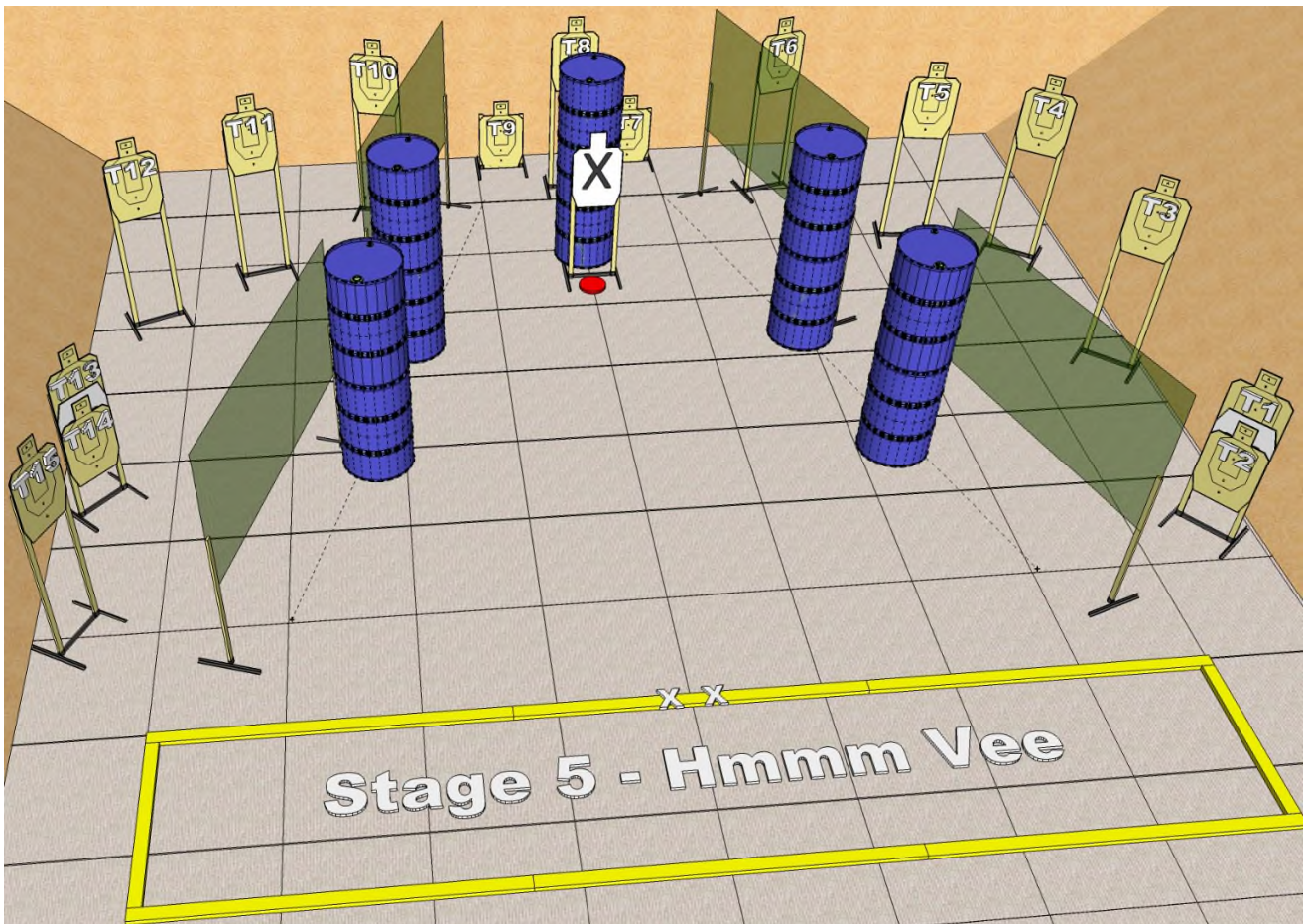
START POSITION: Standing with heels on marks outside of the shooting area. Handgun is loaded and holstered as per ready condition in rule 8.1.
PCC: buttstock on belt with safety engaged and muzzle pointed at cone.

STAGE PROCEDURE

On signal, enter the shooting area and engage T1-T15 with two (2) rounds each from within the shooting area.
All walls extend vertically to infinity.

SCORING

SCORING: Comstock, 30 rounds, 150 points
TARGETS: 15 Metric
SCORED HITS: Best 2 per Metric
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



SETUP NOTES: Openings in walls allow T4, T5, T11 & T12 to be engaged from the center. Use barrels to only protect the ends of the walls. Do not excessively narrow the openings.

RO NOTES: Watch for Foot Faults.

Stage 5

Hmmm Vee

TGT A C D M
 USE NUMBERS - NOT HASH MARKS

T1					2
T2					2
T3					2
T4					2
T5					2
T6					2
T7					2
T8					2
T9					2
T10					2
T11					2
T12					2
T13					2
T14					2
T15					2
TOTAL HITS					30

MAJ X5 X4 X2 X-10
 MIN X5 X3 X1 X-10

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

.

STATS ONLY =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

SHOOTER NUMBER **Open Limited L-10 SS Prod Carry Optics PCC Revolver** MAJOR minor

NAME _____ USPSA # _____

Stage 6

Half Round

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bretton Rebol

START POSITION: Standing with feet on each side of mark. Handgun is loaded and holstered as per ready condition in rule 8.1.

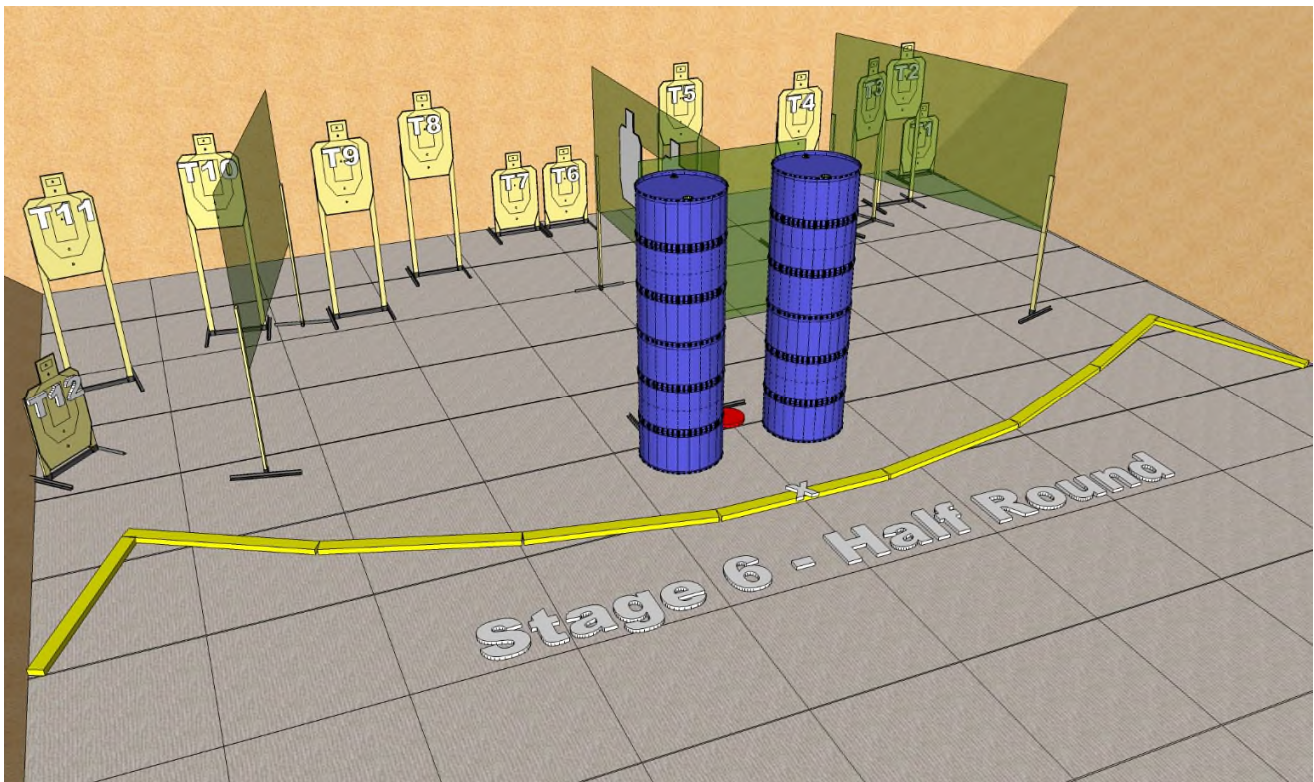
PCC: buttstock on belt with safety engaged and muzzle pointed at cone.

STAGE PROCEDURE

On signal, engage T1-T12 with two (2) rounds each.
All walls extend vertically to infinity.

SCORING

SCORING: Comstock, 24 rounds, 120 points
TARGETS: 12 Metric
SCORED HITS: Best 2 per Metric
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



SETUP NOTES: Set barrels to block the shooter's vision of T5-T8 from the start position. But make sure the T4-T5 and T8-T9 can be engaged through the center port.

RO NOTES: Watch for Foot Faults.

Stage 6

Half Round

TGT A C D M
 USE NUMBERS - NOT HASH MARKS

T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T12	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	24
MAJ	X5	X4	X2	X-10	
MIN	X5	X3	X1	X-10	

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

STATS ONLY

=

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

SHOOTER NUMBER **Open Limited L-10 SS Prod Carry Optics PCC Revolver** MAJOR minor

NAME _____ USPSA # _____