

# CM 99-28

# **Hillbillton Drill**

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Joe Cabigas—Modifications by US Design Team

**START POSITION:** Standing in Box A facing targets with both wrists above respective shoulders. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

## STAGE PROCEDURE

Upon start signal, from Box A, engage only T1-T3, perform a mandatory reload, and from Box A engage PP1-PP6.

## **SCORING**

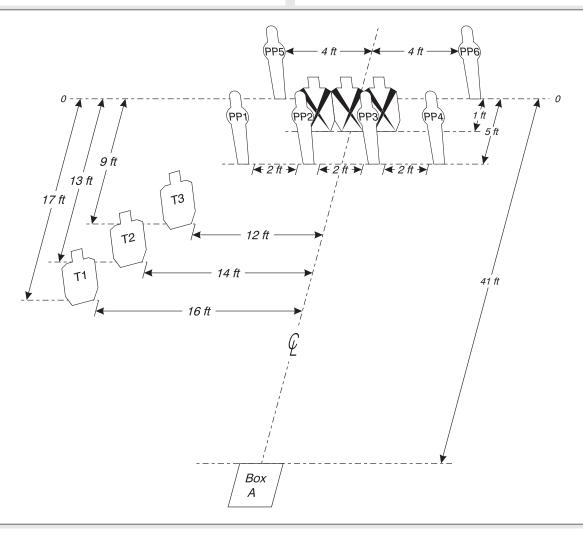
SCORING: Comstock, 12 rounds, 60 points TARGETS: 3 IPSC, 6 Pepper poppers SCORED HITS: Best 2/paper, KD = 1 A START - STOP: Audible - Last shot

PENALTIES: Per current edition of USPSA Practical

Shooting Handbook.

Failure to perform the mandatory reload will result in one procedural penalty per

shot fired.



**SETUP NOTES:** Angle T1-T3 toward shooting Box A with right edge of each target placed at distances indicated. Box A is 3 feet by 3 feet. Set paper targets and no-shoots to 5 feet high at shoulders. No-shoots



are set with edges touching the next no-shoot. The array is then centered with the middle no-shoot centered on the center line.

Stage 2 #1 Star

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Bud Connolly

**START POSITION:** Standing facing downrange and centered in front of either the left or right wall with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

#### STAGE PROCEDURE

On signal, draw and engage T1 - T6 with two (2) rounds each and knock down plates P1 - P5.

Pepper Poppers in front of Texas Star are non-falling.

All walls extend vertically to infinity.

#### **SCORING**

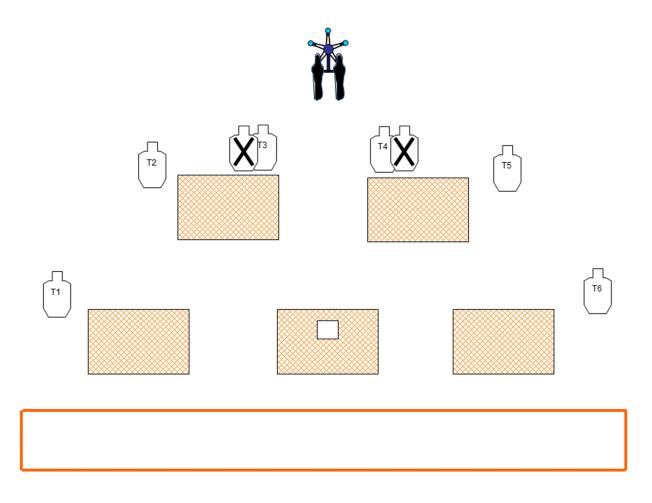
**SCORING:** Comstock, 17 rounds, 85 points

**TARGETS:** 6 IPSC, 5 Plates

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

No-shoot hit. -10 Miss. -10



**SETUP NOTES**: T1 & T6 can only be engaged from the ends of the shooting area. T3 & T4 can only be engaged from the openings left & right of the center wall. The Texas Star can only be engaged through the center port. Pepper Poppers in front of Texas Star are painted black and non-falling.

**RO NOTES**: Ensure shooter is facing downrange and not leaning.

Stage 3 Puck

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Bud Connolly

**START POSITION:** Standing with toes touching left or right end Fault Line and hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

#### STAGE PROCEDURE

On signal, draw and engage T1 – T9 with two (2) rounds each and knock down Pepper Poppers PP1 – PP4. T3 & T8 are Peek-a-Boo targets and do not incur miss

penalties.

All walls extend vertically to infinity.

#### **SCORING**

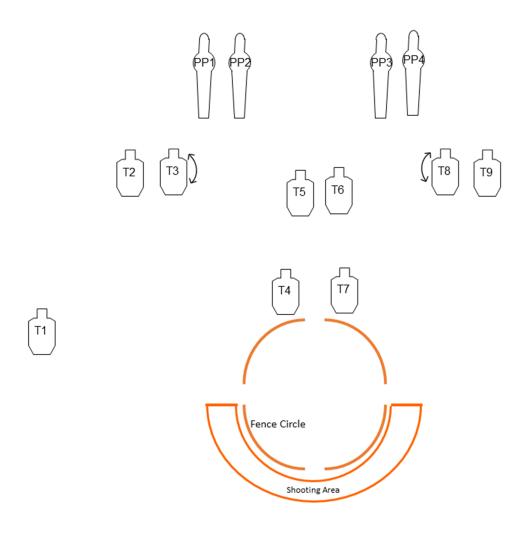
**SCORING:** Comstock, 22 rounds, 110 points

**TARGETS:** 9 IPSC, 4 PP

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

Miss. -10



**SETUP NOTES**: T5 & T6 are only available from the rear opening in the Fence Circle. T4 & T7 are only available from the right & left openings respectively. The Pepper Poppers can only be engaged from the left & right ends of the shooting area. T3 & T8 are Peek-a-Boo targets.

**RO NOTES**: Watch for Foot Faults and shooting over the fence.

Stage 4 Hat Trick

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Bud Connolly

**START POSITION:** Standing with heels against rear Fault Line and hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

#### STAGE PROCEDURE

On signal, draw and engage T1 – T4 with three (3) rounds each and knock down Pepper Poppers PP1 – PP3 and USP1 – USP3.

All walls extend vertically to infinity.

#### **SCORING**

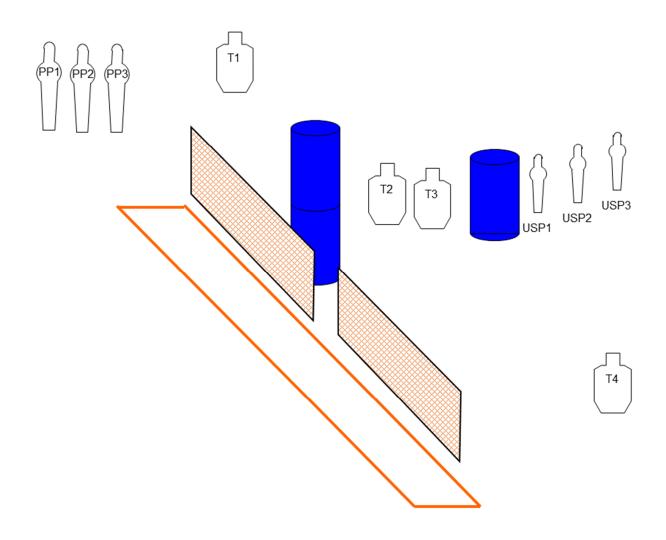
**SCORING:** Comstock, 18 rounds, 9 points

TARGETS: 4 IPSC, 3 PP, 3 USP

**SCORED HITS:** Best 3 per IPSC, steel down = 1A

**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

Miss. -10



**SETUP NOTES**: USP 1, 2 & 3 can only be engaged from near the rear Fault Line. Ensure that barrel(s) block the USP's from the center opening.

Poppers are set 8 yards from nearest shooting position. Set barrel stack to block T1 from center opening. Set T1 to avoid splatter from PP1 – PP3.

**RO NOTES**: Watch for Foot Faults.