

# Stage 1

# Starline

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bud Connolly

**START POSITION:** Standing in Box A with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

### STAGE PROCEDURE

On signal, draw and engage T1-T9 with two (2) rounds each. Steel must fall to score. Box A is part of Shooting Area.

One Procedural per shot fired while engaging the Texas Star with one foot faulting the Forward Fault Line.

Engaging the Texas Star with both feet faulting the forward Fault Line will be a Match DQ.

### SCORING

**SCORING:** Comstock, 23 rounds, 115 points

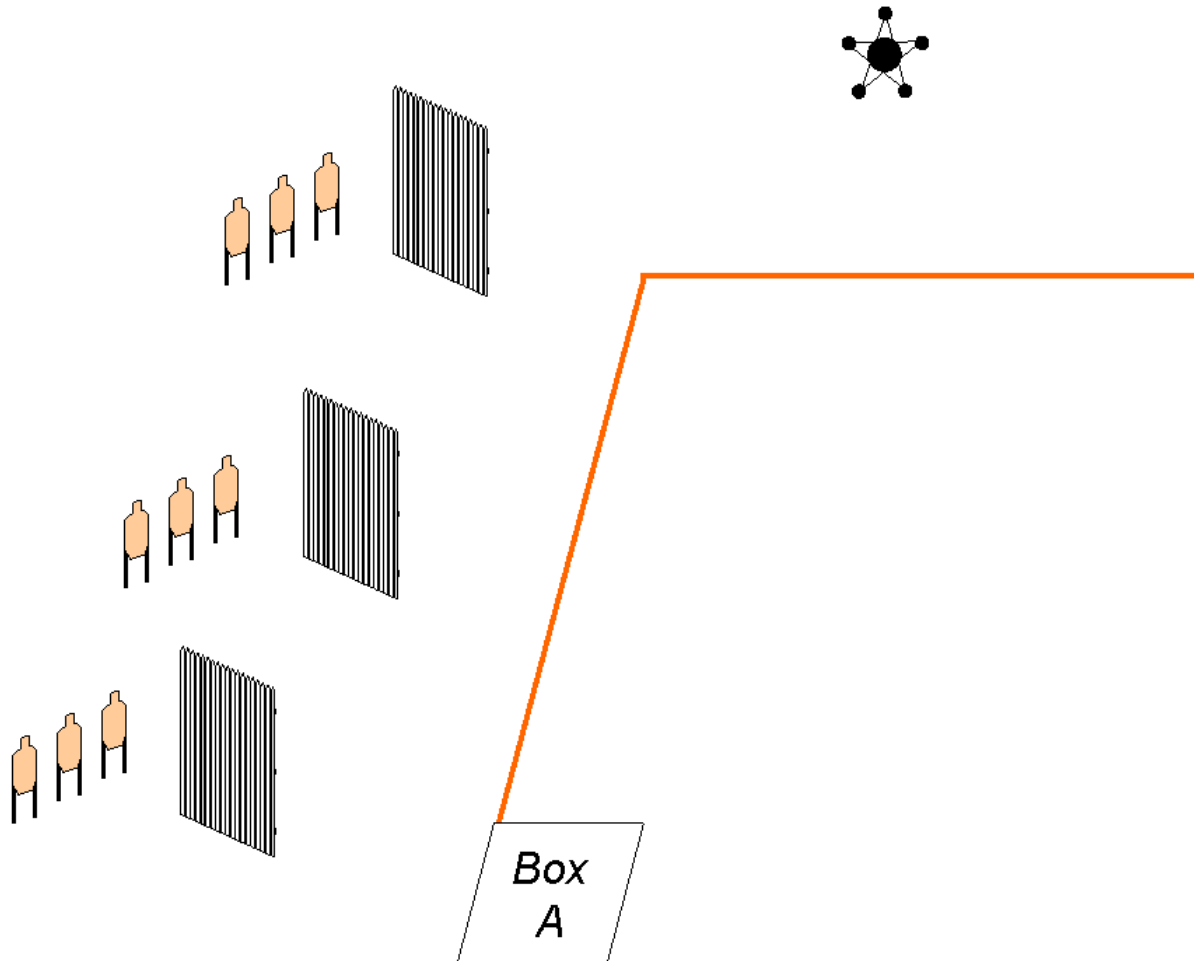
**TARGETS:** 9 IPSC, 5 Plates

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

**START-STOP:** Audible - Last shot

**PENALTIES:** Procedural. -10

Miss. -10



**SETUP NOTES:** Setup in Left Side of Left Bay.

Texas Star is 8 yards from Forward Fault Line.

Target arrays are set behind walls to prevent 180° violations. At least 5 yards between walls.

**RO NOTES:** Watch for Foot Faults on Forward Fault Line.



# CM 99-62

# Bang and Clang

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Mike Martin

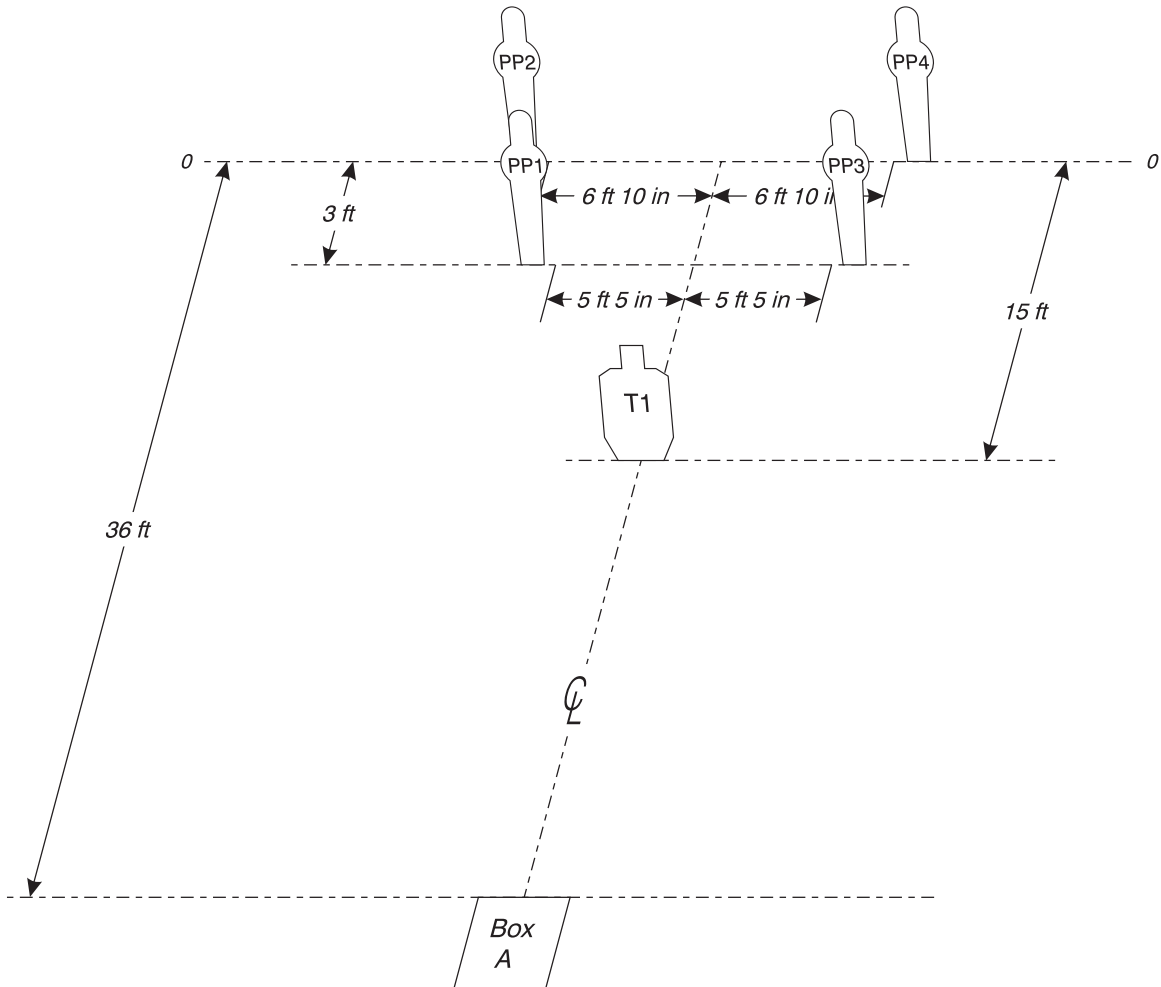
**START POSITION:** Standing in Box A facing targets with both wrists above respective shoulders. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

Upon start signal, from Box A, engage T1 and PP1-PP4.

### SCORING

**SCORING:** Comstock, 6 rounds, 30 points  
**TARGETS:** 1 IPSC, 4 Pepper poppers  
**SCORED HITS:** Best 2/paper, KD = 1 A  
**START - STOP:** Audible - Last shot  
**PENALTIES:** Per current edition of USPSA Practical Shooting Handbook.



**SETUP NOTES:** Box A is 3 feet by 3 feet. Set T1 to 5 feet high at shoulders.



# Stage 3

# 3 Ports

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bud Connolly

**START POSITION:** Standing at either end of wall with strong hand touching mark. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

### STAGE PROCEDURE

On signal, draw and engage T1-T3 from Port A, PP1-PP6 from Port B and T4-T6 from Port C.

T1-T6 require two hits and steel must fall to score.

### SCORING

**SCORING:** Comstock, 18 rounds, 90 points

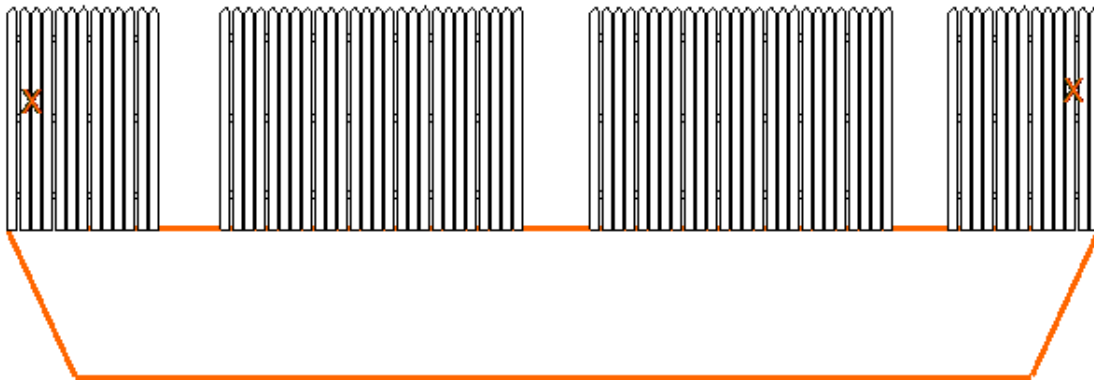
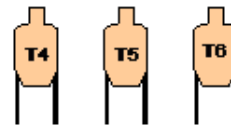
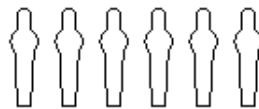
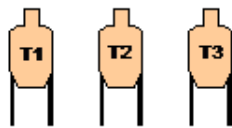
**TARGETS:** 6 IPSC, 6 PP

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

**START-STOP:** Audible - Last shot

**PENALTIES:** Procedural. -10

Miss. -10



**SETUP NOTES:** Set up in Left Side of Right Bay.

T1-T3 are 15 yards from wall, PP1-PP6 are 10 yards from wall and T4-T6 are 7 yards from wall. Ports are no more than 1 foot wide and entire wall is only wide enough to set the arrays. Leave room for Stage 4!

**RO NOTES:** None.

# Stage 4

# Ports & Barrels

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Bud Connolly

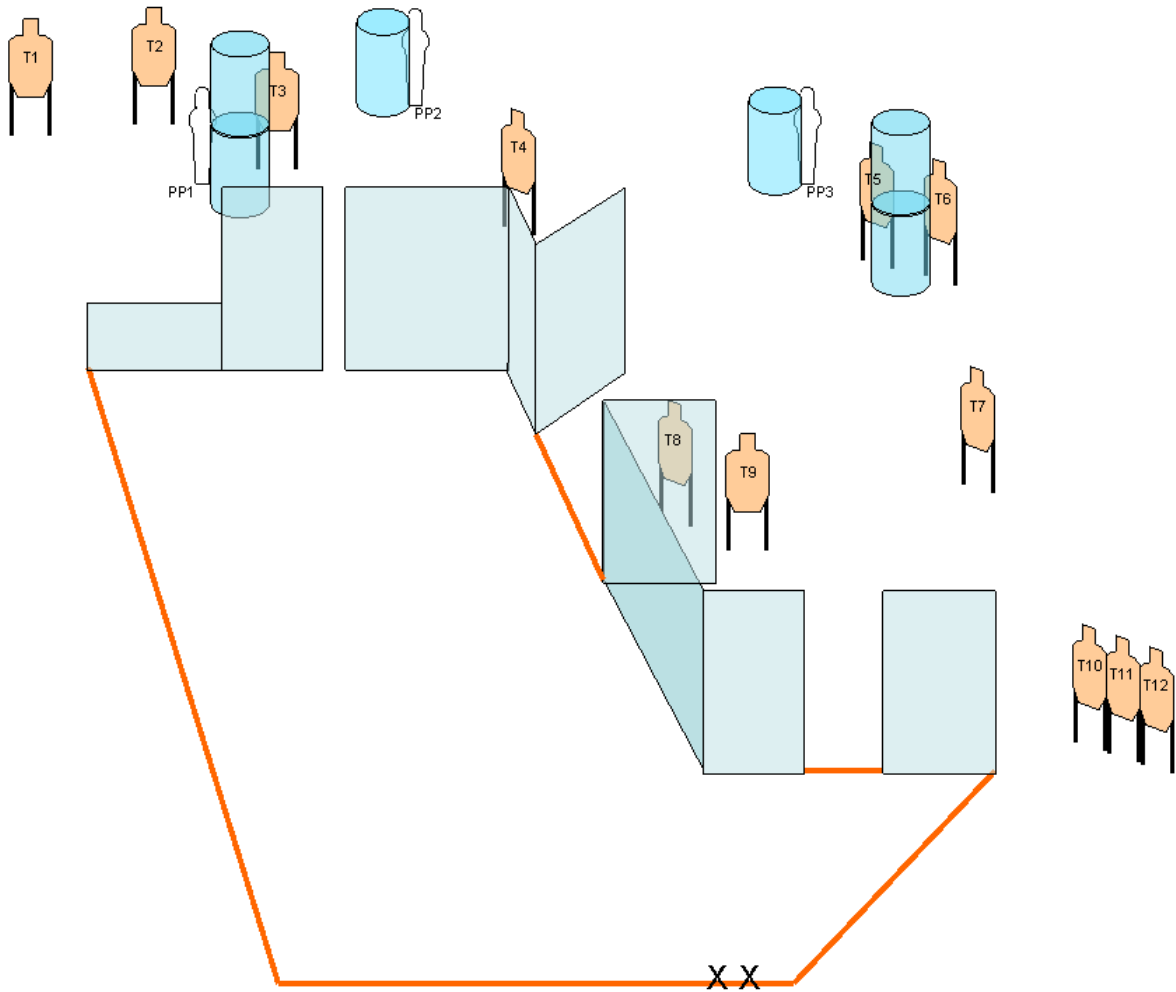
**START POSITION:** Standing in shooting area facing downrange with heels touching marks. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

### STAGE PROCEDURE

On signal, draw and engage T1-T12 with two (2) rounds each. Steel must fall to score.

### SCORING

**SCORING:** Comstock, 27 rounds, 135 points  
**TARGETS:** 12 IPSC, 3 PP  
**SCORED HITS:** Best 2 per IPSC, steel down = 1A  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
 Miss. -10



**SETUP NOTES:** Setup on Right side of Right Bay. T2 is blocked by barrels from back port and only may be engaged from low wall. T3 & T4 may only be engaged from back port. T5 & T8 are only visible from center port. T6 may only be engaged from front port. T7 may be engaged from front or center port. T10-T12 (short targets against side berm) start even with front wall and can be engaged from shooting area or through front port. PP1 may only be engaged from low wall. PP2 may only be engaged from back port. PP3 may only be engaged from front port.

**RO NOTES:** None.

**Watch out for shoot throughs!!!**