

# Stage 1

# Unload the Steel

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Bud Connolly

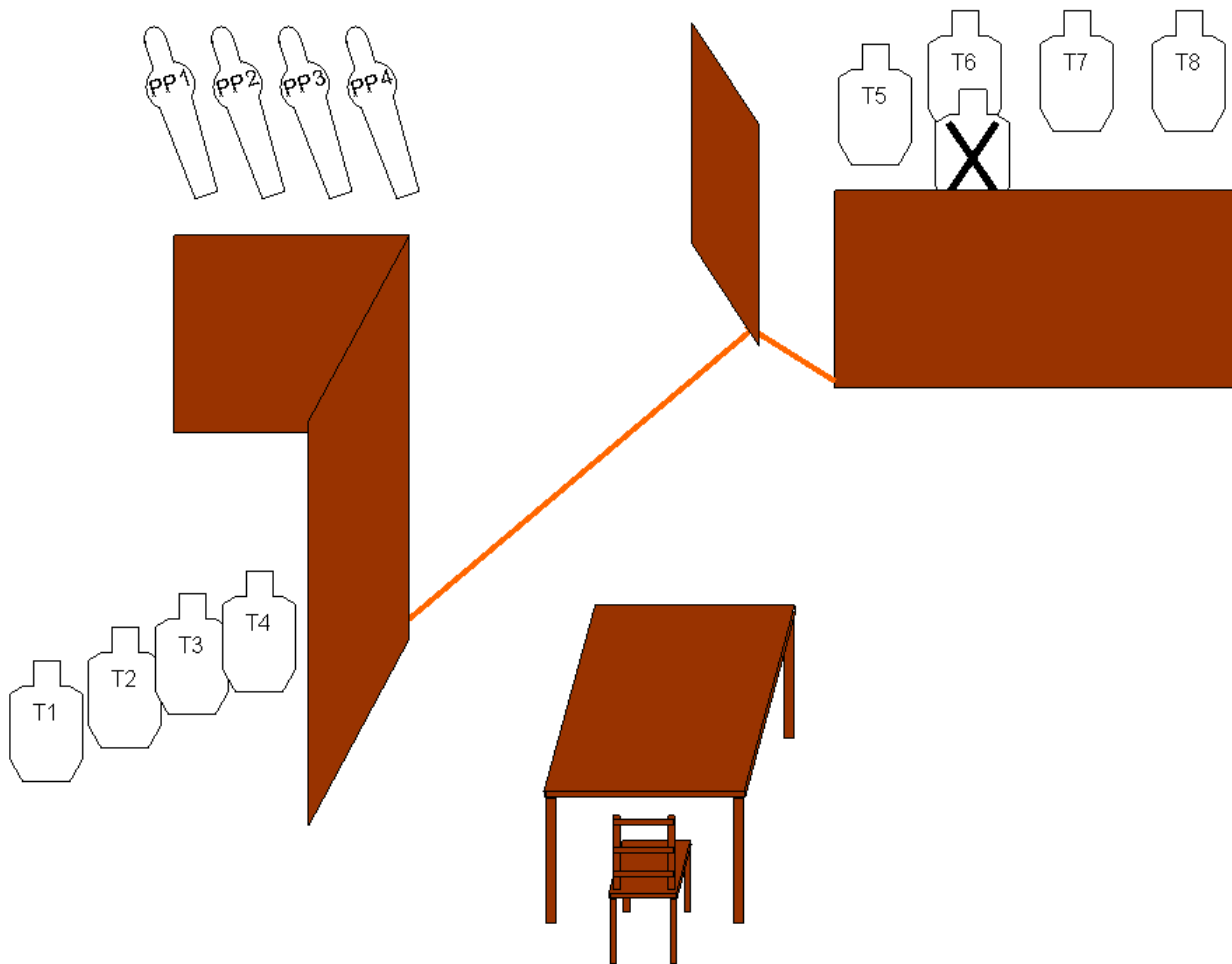
**START POSITION:** Seated in chair with hands on knees. Handgun is unloaded and placed on table with muzzle pointed down range and trigger guard over X mark.

### STAGE PROCEDURE

On signal, retrieve handgun and engage targets as visible from within the Fault Lines.

### SCORING

**SCORING:** Comstock, 20 rounds, 100 points  
**TARGETS:** 8 IPSC, 4 PP  
**SCORED HITS:** Best 2 per IPSC, steel down = 1A  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
No-shoot hit. -10  
Miss. -10



**SETUP NOTES:** Setup Pepper Poppers in left corner and position left side wall to prevent 180° violations and to prevent engaging the Pepper Poppers at the same time as left side targets. Pepper Poppers are visible from the table as well as at least one of the left side targets. Pepper Poppers are 8 yards from Fault Line. No Shoot in right corner is set to prevent getting all four targets from one position. Hint: move closer to opening as needed.

**RO NOTES:** None.

# Stage 2

# Which One? Which Way?

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Bud Connolly

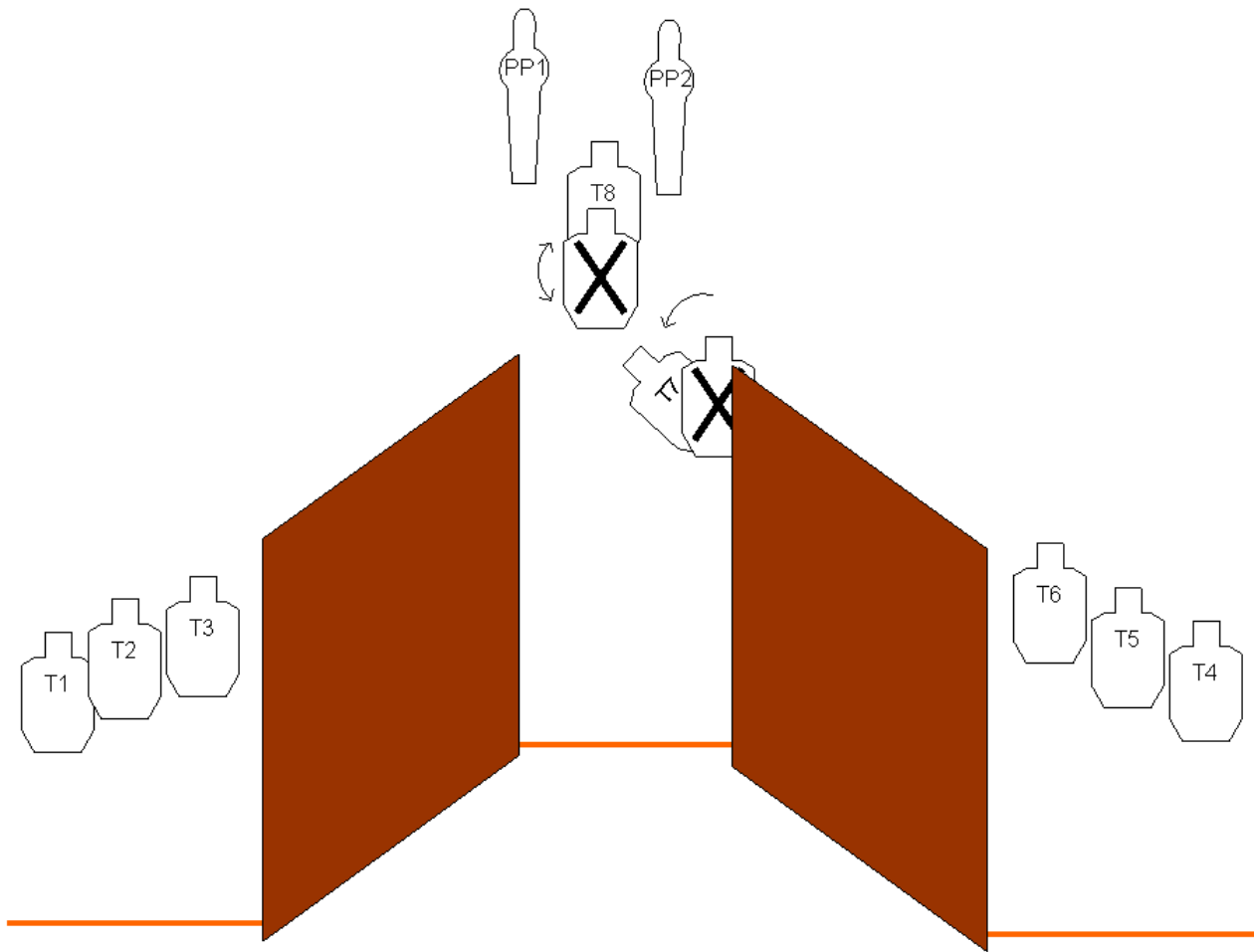
**START POSITION:** Standing centered between the ends of the walls at the uprange end with hands relaxed at sides.  
Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2.

### STAGE PROCEDURE

On signal, draw and engage targets as visible from behind the Fault Lines. PP1 or PP2 activates both Drop Out T7 and Peek-A-Boo T8.

### SCORING

**SCORING:** Comstock, 18 rounds, 90 points  
**TARGETS:** 8 IPSC, 2 PP  
**SCORED HITS:** Best 2 per IPSC, steel down = 1A  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
No-shoot hit. -10  
Miss. -10



**SETUP NOTES:** Peek-A-Boo T8 is set 3-5' in front of PP1 & PP2. Drop Out T7 is set near the end of the right wall. Angle walls as needed to ensure no shoot throughs of T7 or T8 to PP1 or PP2. T1-T6 can only be engaged from respective side and not from downrange opening in walls. Front Fault Line is at least 8 yards from PP1 & PP2.

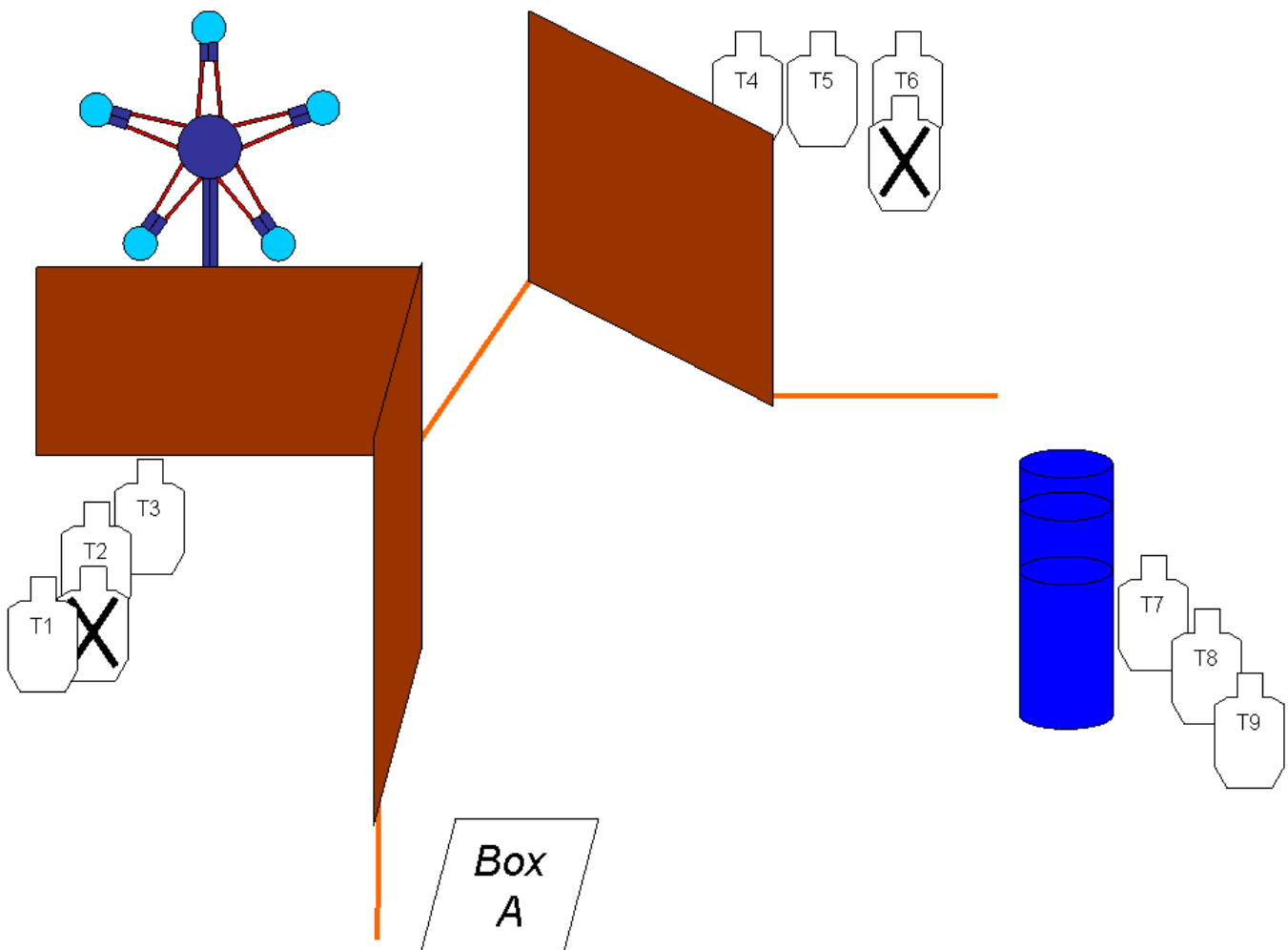
**RO NOTES:** Watch for Foot Faults.

# Stage 3

# Star Corner

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** Bud Connolly

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| <b>START POSITION:</b> Standing in Box A with hands relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 or 8.1.2. |  |
| <b>STAGE PROCEDURE</b><br>On signal, draw and engage targets as visible.   | <b>SCORING</b><br><b>SCORING:</b> Comstock, 23 rounds, 115 points<br><b>TARGETS:</b> 9 IPSC, 5 Plates<br><b>SCORED HITS:</b> Best 2 per IPSC, steel down = 1A<br><b>START-STOP:</b> Audible - Last shot<br><b>PENALTIES:</b> Procedural. -10<br>No-shoot hit. -10<br>Miss. -10 |



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| <b>SETUP NOTES:</b> Setup Stage 4 – El Presidente first.<br>Set Texas Star in left corner of bay and at least 8 yards from Fault Line. Blue barrels prevent 180° violation and only allow shooter to engage T7-9 from just in front of Box A. | <b>RO NOTES:</b> Watch for Foot Faults. |
|---|---|



# CM 99-11

# El Presidente

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Jeff Cooper

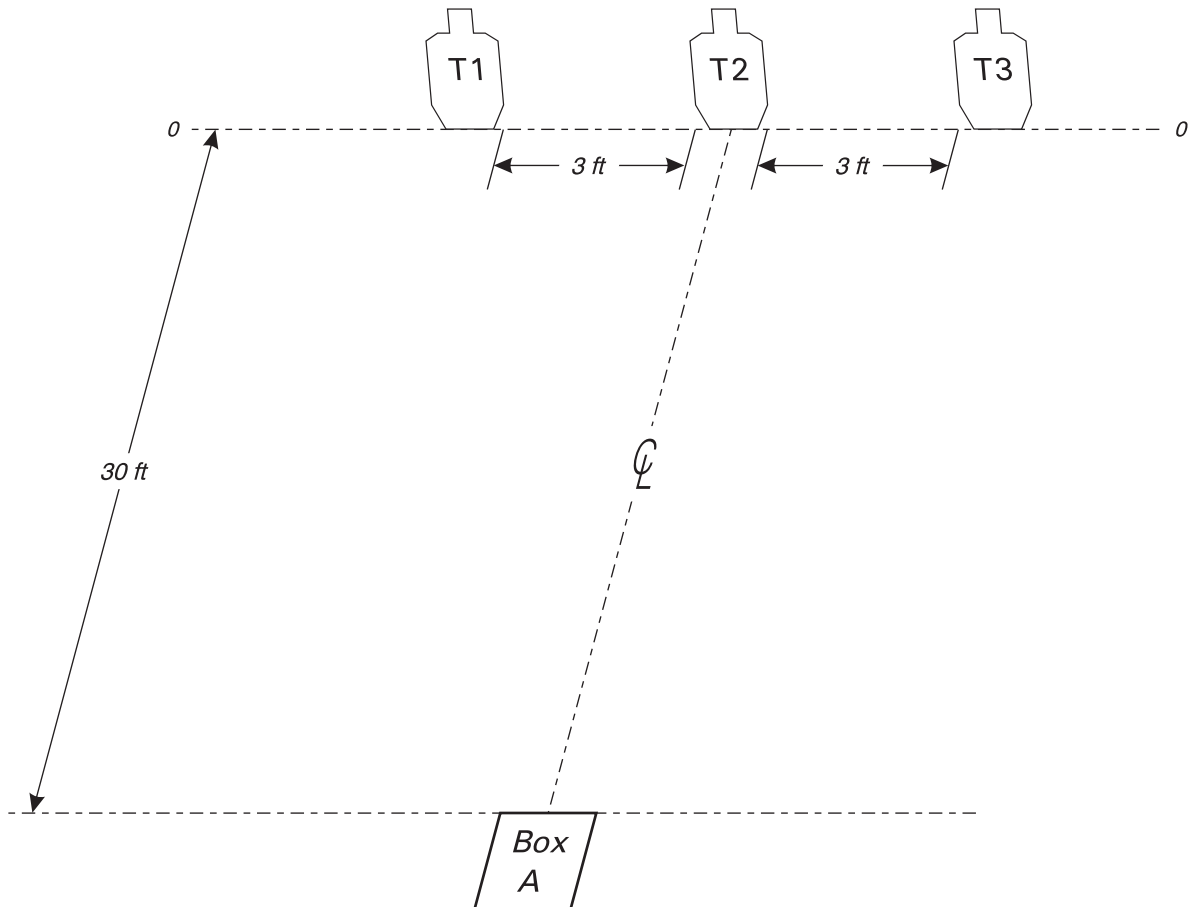
**START POSITION:** Standing in Box A, back to targets, toes of both feet against rear of fault line of Box A, both wrists above respective shoulders. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

Upon start signal, turn then draw and from Box A engage T1-T3 with only two rounds per target, then perform a mandatory reload and from Box A engage T1-T3 with only two rounds per target.

### SCORING

**SCORING:** Virginia Count, 12 rounds, 60 points  
**TARGETS:** 3 IPSC  
**SCORED HITS:** Best 4/paper  
**START - STOP:** Audible - Last shot  
**PENALTIES:** Per current edition USPSA Practical Shooting Handbook.  
Failure to perform mandatory reload will result in one procedural penalty per shot fired.



**SETUP NOTES:** Set targets to 5 feet high at shoulders. Shooting box is 3 feet by 3 feet.

